

**Logic** meets  
**graph theory** and **algorithm design**

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University of Warsaw

Logic Mentoring Workshop @ CSL 2022

February 14<sup>th</sup>, 2022

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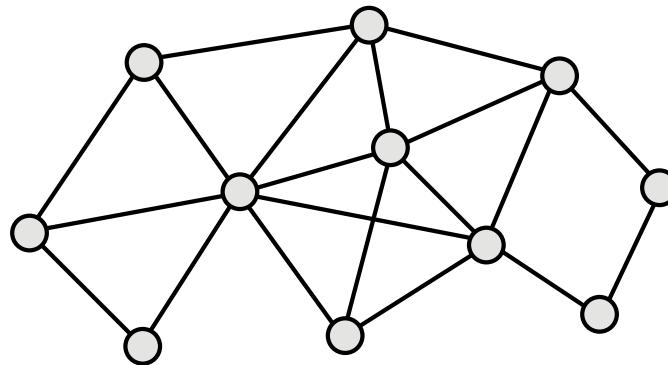
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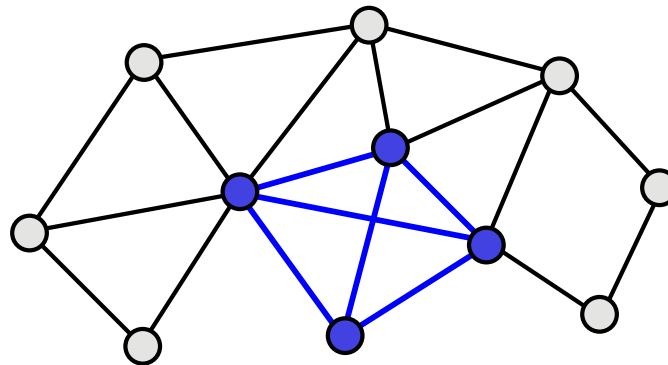
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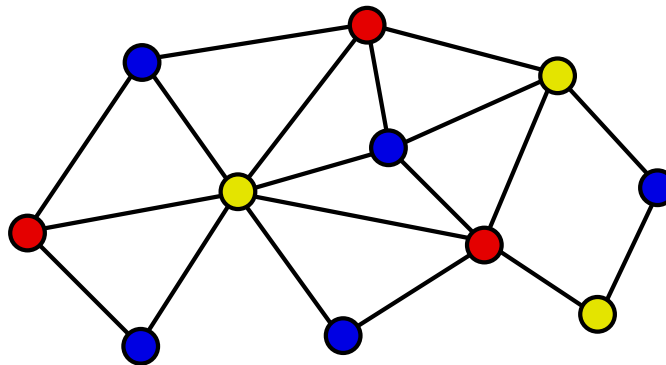
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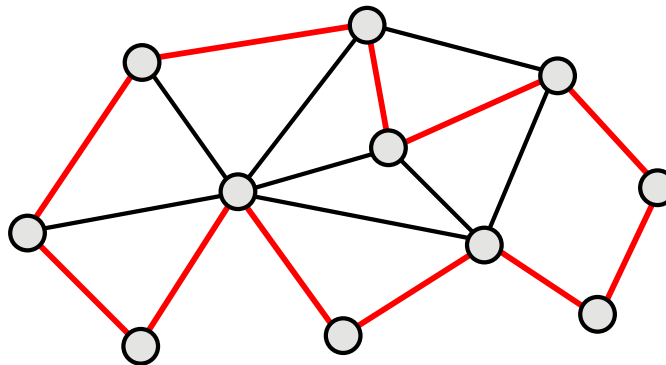
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- **HAMILTONICITY**: Does  $G$  have a cycle visiting every vertex once?



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**Model-checking  $\mathcal{L}$  on  $\mathcal{C}$ :** Given  $\varphi \in \mathcal{L}$  and  $G \in \mathcal{C}$ , decide  $G \models \varphi$ .

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# $\text{MSO}_2$ on graphs: complexity

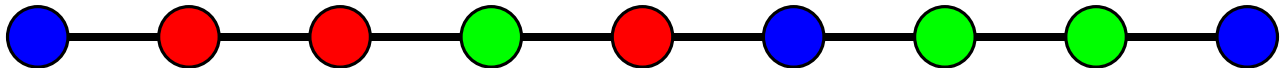
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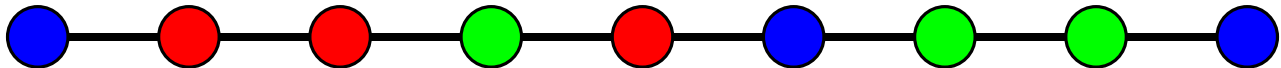


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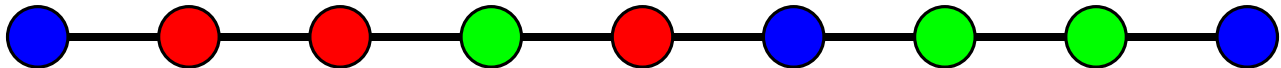
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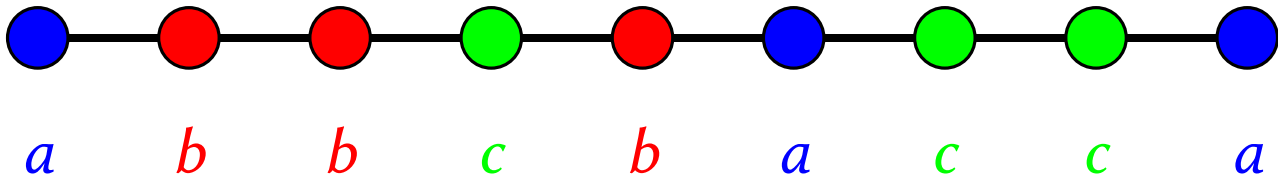
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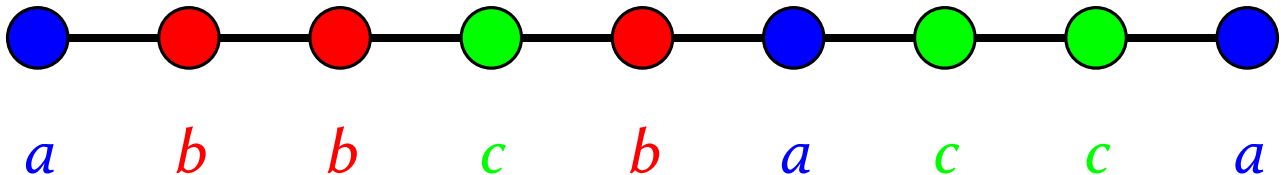
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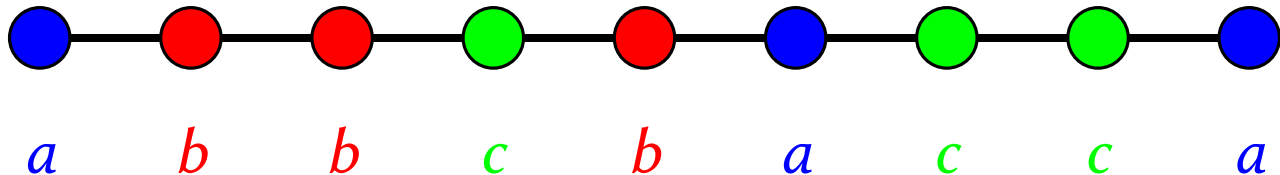
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- Just run  $\mathcal{A}$  on  $w$  in linear time.



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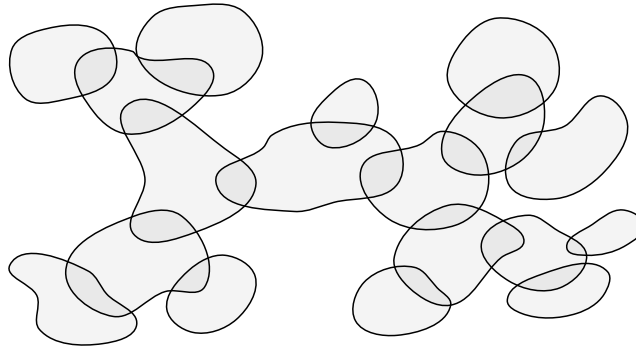
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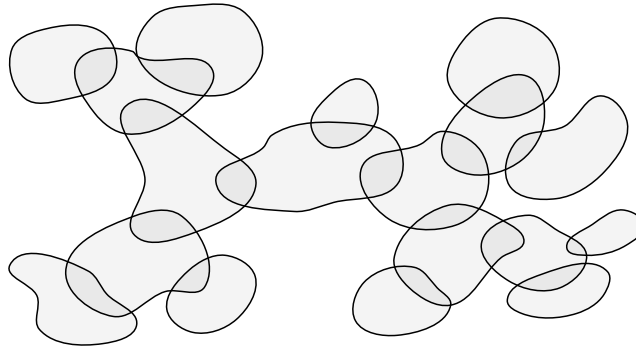
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## Theorem (Courcelle)

For every fixed  $k$ , every  $\text{MSO}_2$ -definable problem can be decided in linear time on graphs of treewidth  $\leq k$ .

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**Q:** How do graphs of large treewidth look like?

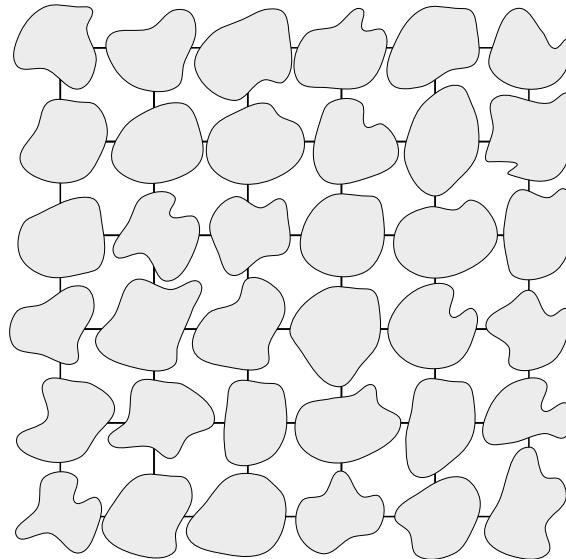
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## Theorem (Excluded Grid Minor)

There is a function  $f: \mathbb{N} \rightarrow \mathbb{N}$  such that if the treewidth of  $G$  is larger than  $f(k)$ , then  $G$  contains a  $k \times k$  **grid minor**.



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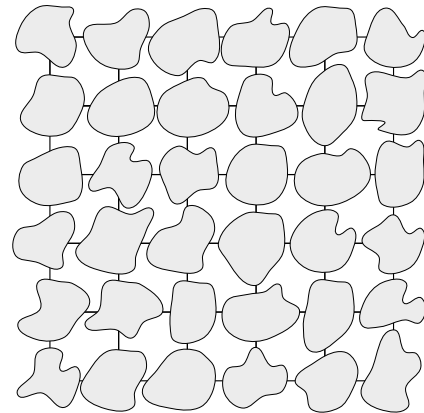
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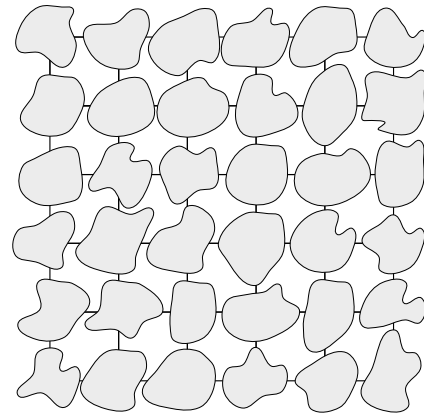
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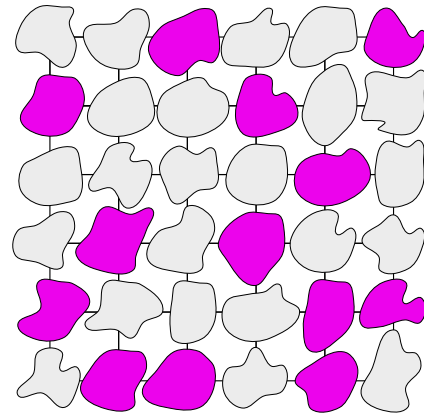
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**Reason:** Encode an arbitrary  
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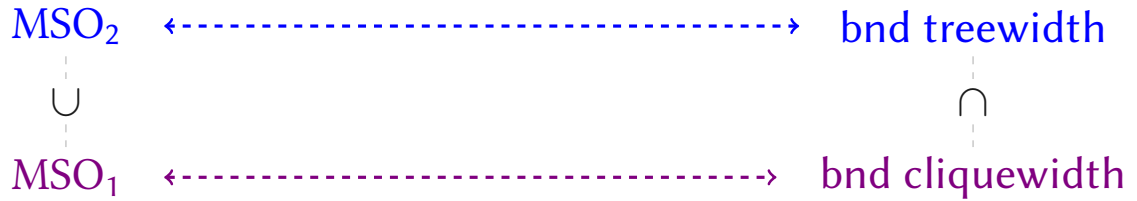
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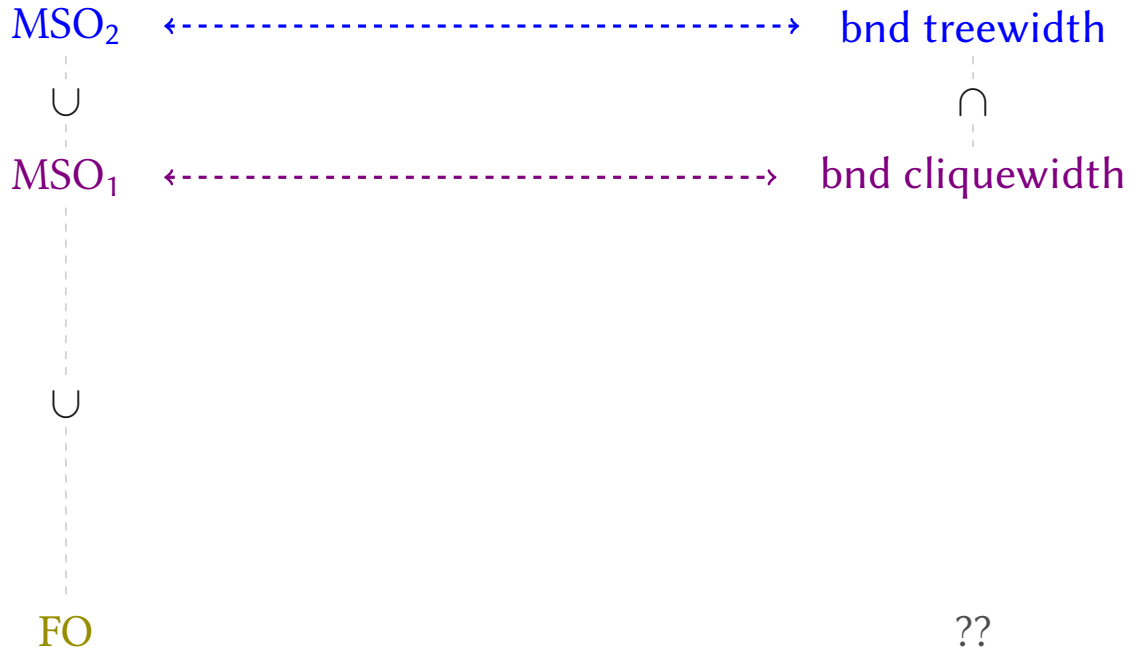
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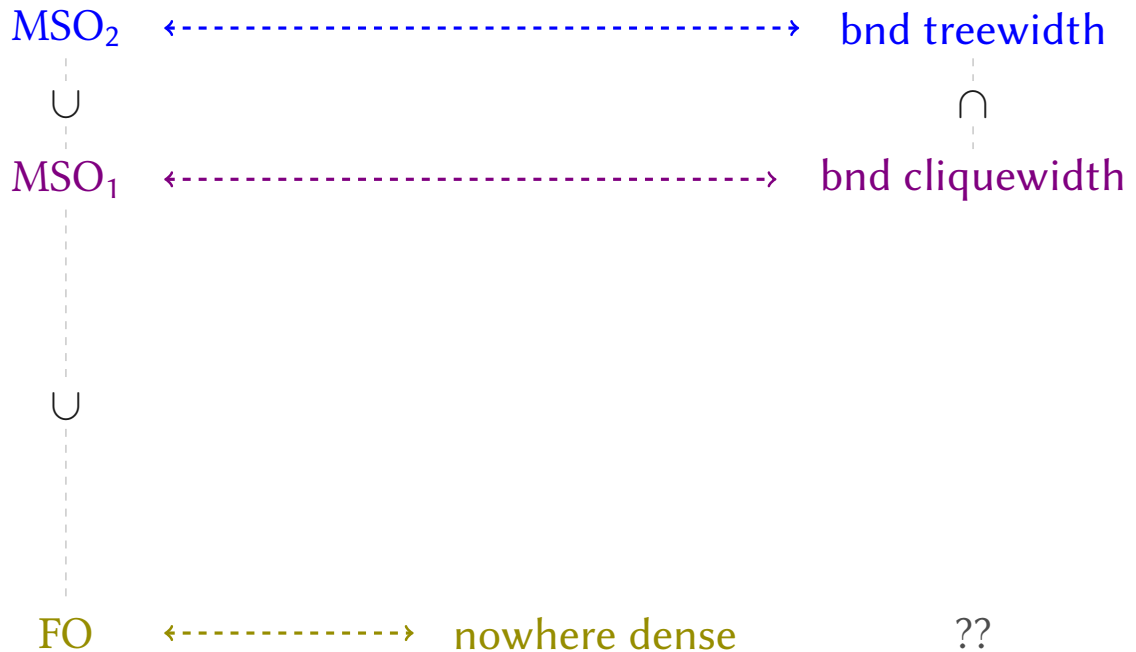
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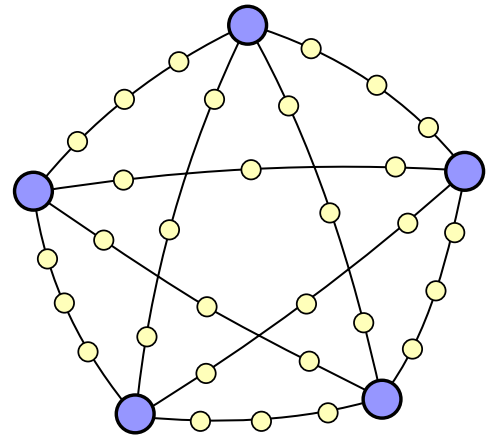


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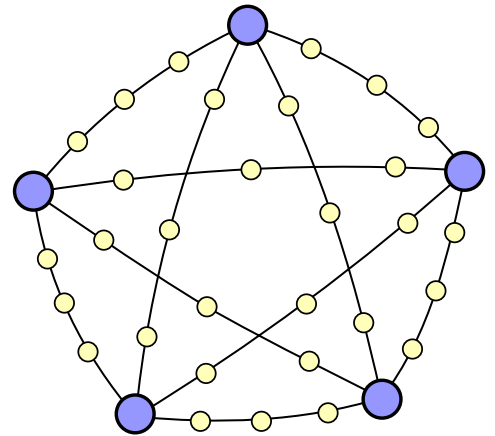
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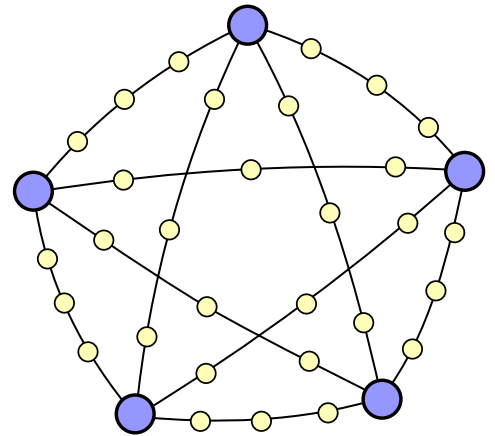
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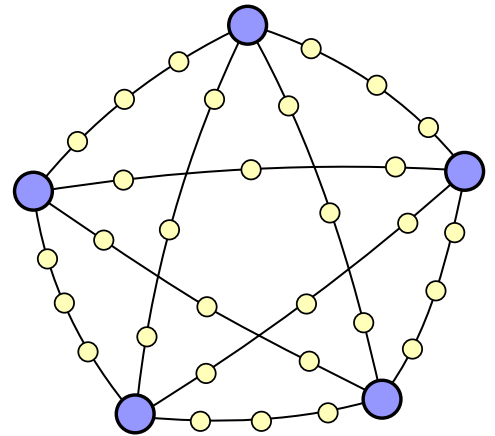
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## Definition (Monadic dependence)

A class of graphs  $\mathcal{C}$  is **monadically dependent** if one cannot FO-interpret all graphs in colored graphs from  $\mathcal{C}$ .

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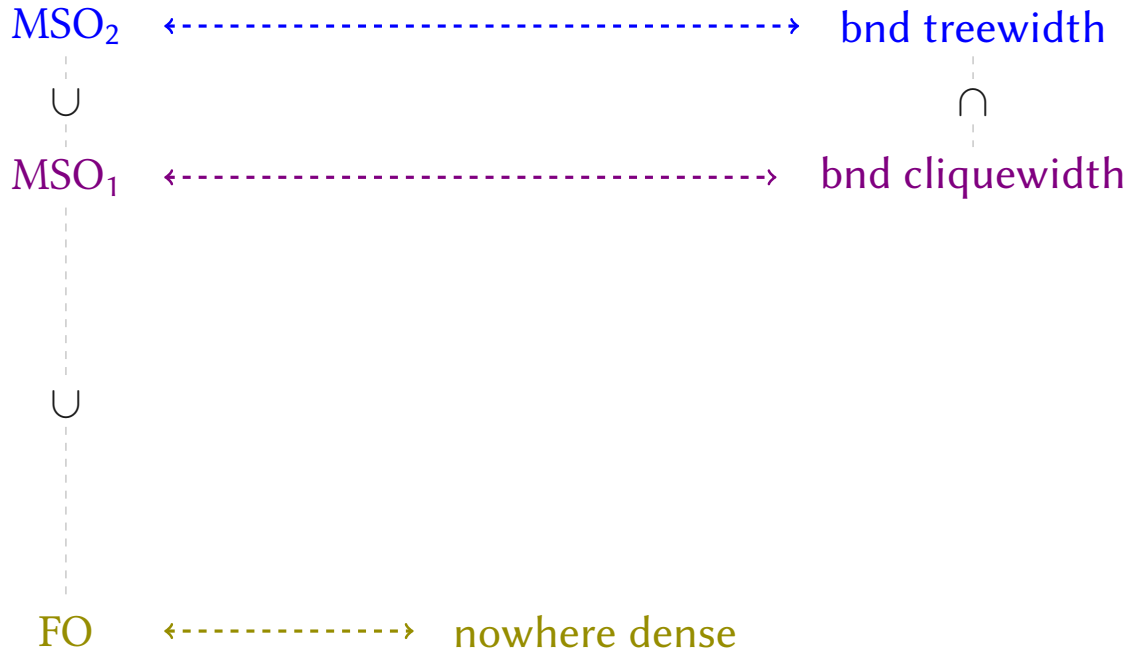
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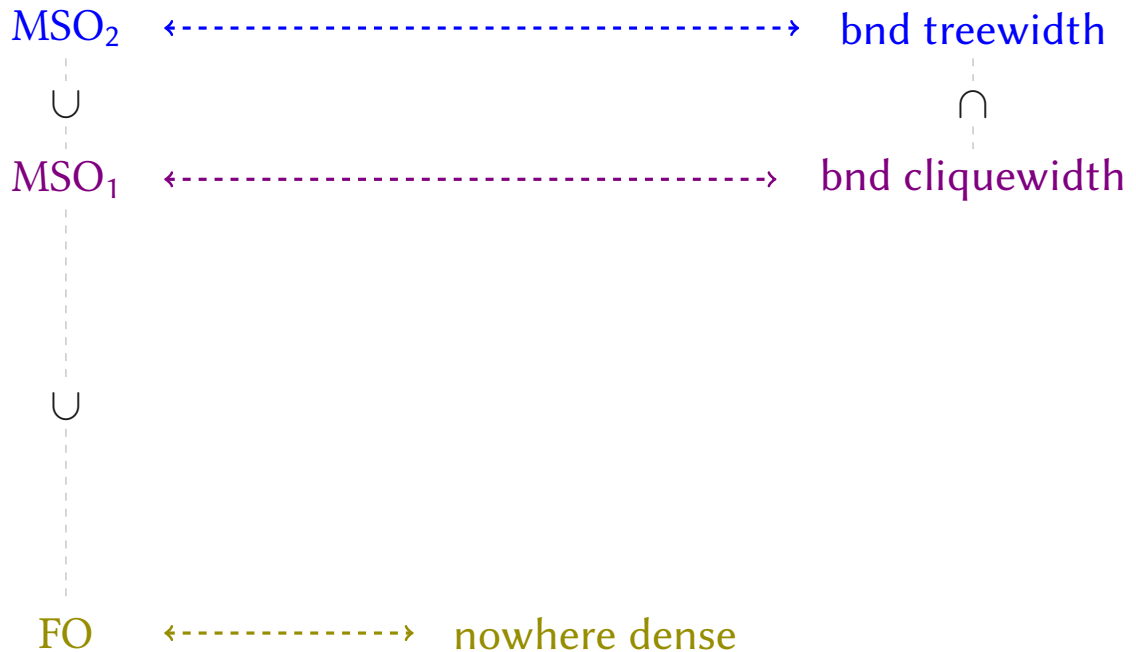


# Intermediate logic



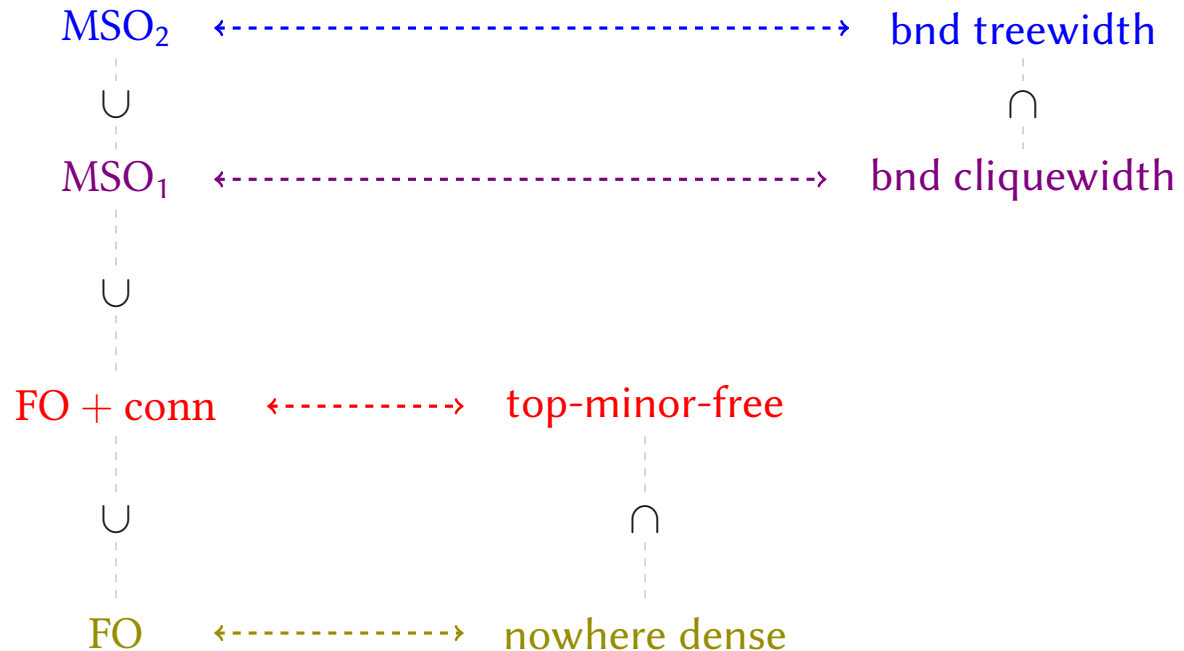
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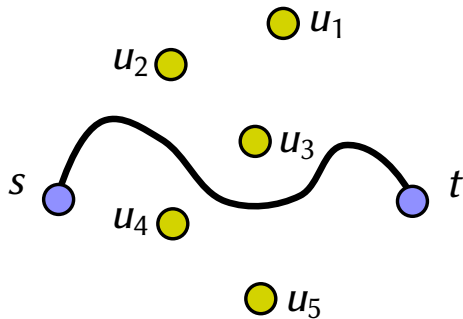
**Proposition:** logic **FO + conn** corresponds to **topological-minor-free classes**.

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**Def:**  $G \models \text{conn}(s, t, u_1, \dots, u_k)$

if  $s$  and  $t$  can be **connected** by a **path** avoiding  $u_1, \dots, u_k$ .

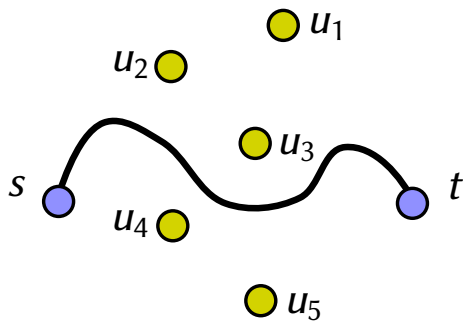


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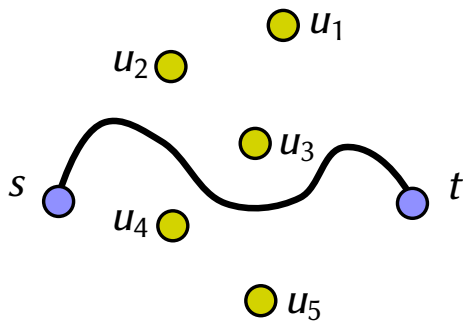
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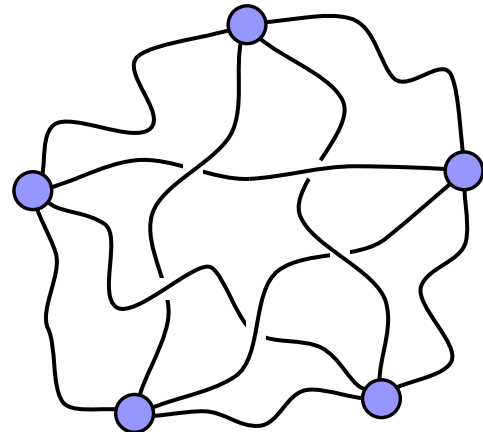
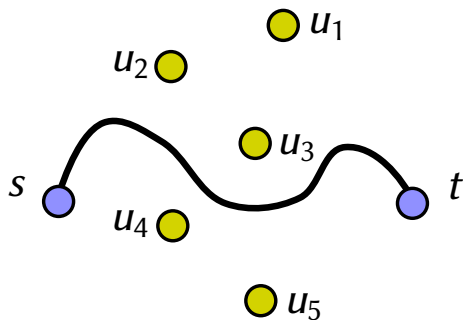
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**Key:** A known decomposition into parts where FO + conn reduces to FO.

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**Thanks for attention!**